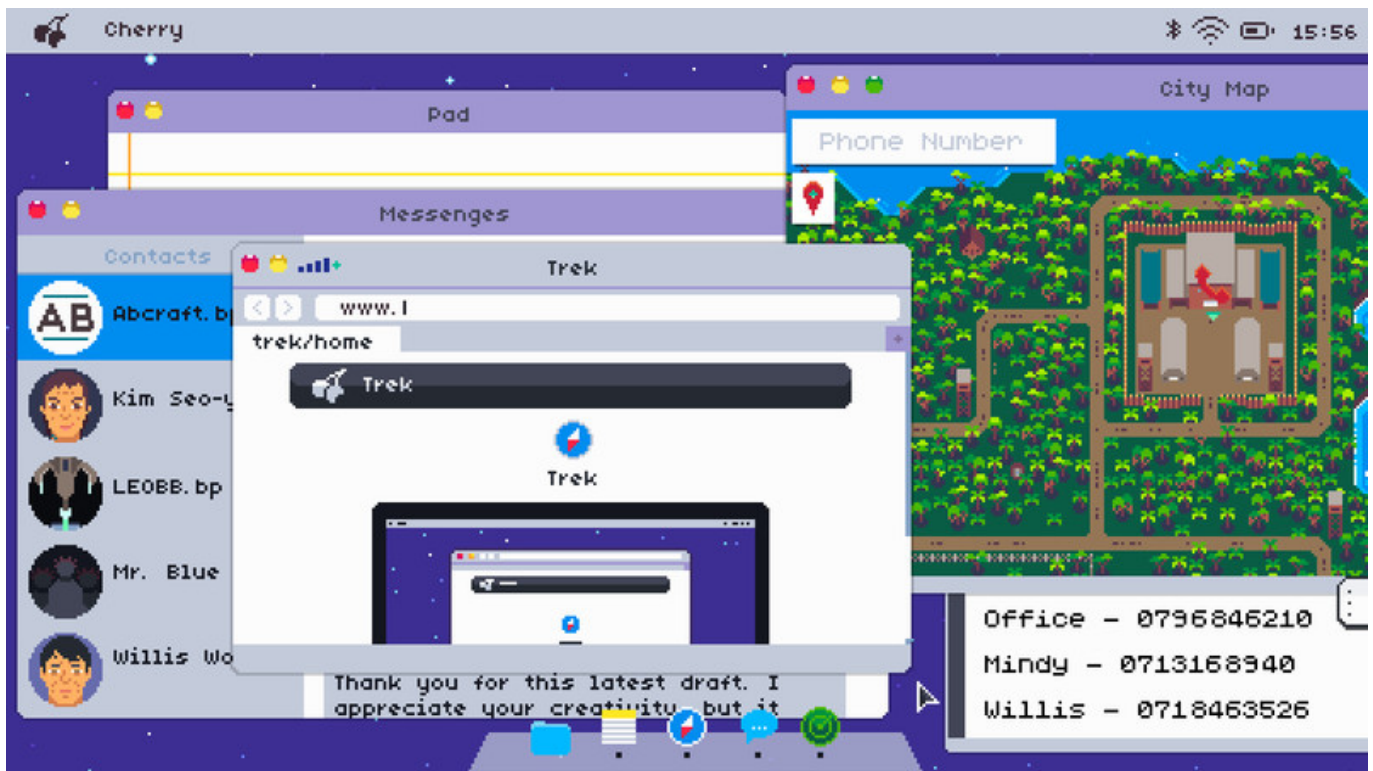

Ye Fenny - Revenge Of The Evil Good Shepherd Download For Pc



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About This Game

A long, long time ago, back in 2003. Old Whiplin made a planet for the Fennians called Ye Fenny.

It was once a happy place, where the Fennians could eat Butter Bark and smoke Joyfully.

But one day, a tyrant by the name of the Evil Good Shepherd, took over the planet and banished Old Whiplin to a golden kettle.

Can you the Outlander, cleanse the planet, and bring peace and harmony back to Ye Fenny?

Welcome to the beautiful lush planet of Ye Fenny. Explore 9 different areas through 15 phases. Battle the evil inhabitants which plague the lands of Ye Fenny with 4 different weapons. Destroy all 9 of The Evil Good Shepherds apprentices in hard-hitting boss battles, and come face to face with the Shepherd himself.

Enjoy 5 different play styles! Shoot your way through Shepherd's evil forces on land Swim through the alluring blue waters of the underworld. Travel fast rapid waters down the creek on your log raft, while dodging mines and sheep's spit. Fly in a helicopter up the sunset mountain of the Patoonga region. Embark on a wondrous quest in the Christmas Cove bonus levels. Can you find them all?

Watch and Hear! The story which unfolds throughout Ye Fenny's 31 FMV cutscenes consisting of over 33 minutes of footage.

You'll also get guidance on how to play and make your way through Ye Fenny via the hints and tips screens. These also consist of FMV cutscene which will give you a clear visual understanding of what to do.

Configure the games controls the way you want them at any time. Press CTRL+Y to bring up the controller option box anytime in the game and configure 'player 1's' controls.

Title: Ye Fenny - Revenge of the Evil Good Shepherd

Genre: Action, Adventure, Casual, Indie, Strategy

Developer:

DPAD-FTW

Publisher:

DPAD-FTW

Release Date: 1 Dec, 2017

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Minimum:

OS: Windows Xp

Processor: Pentium 4 HT 3.0Ghz

Memory: 1 GB RAM

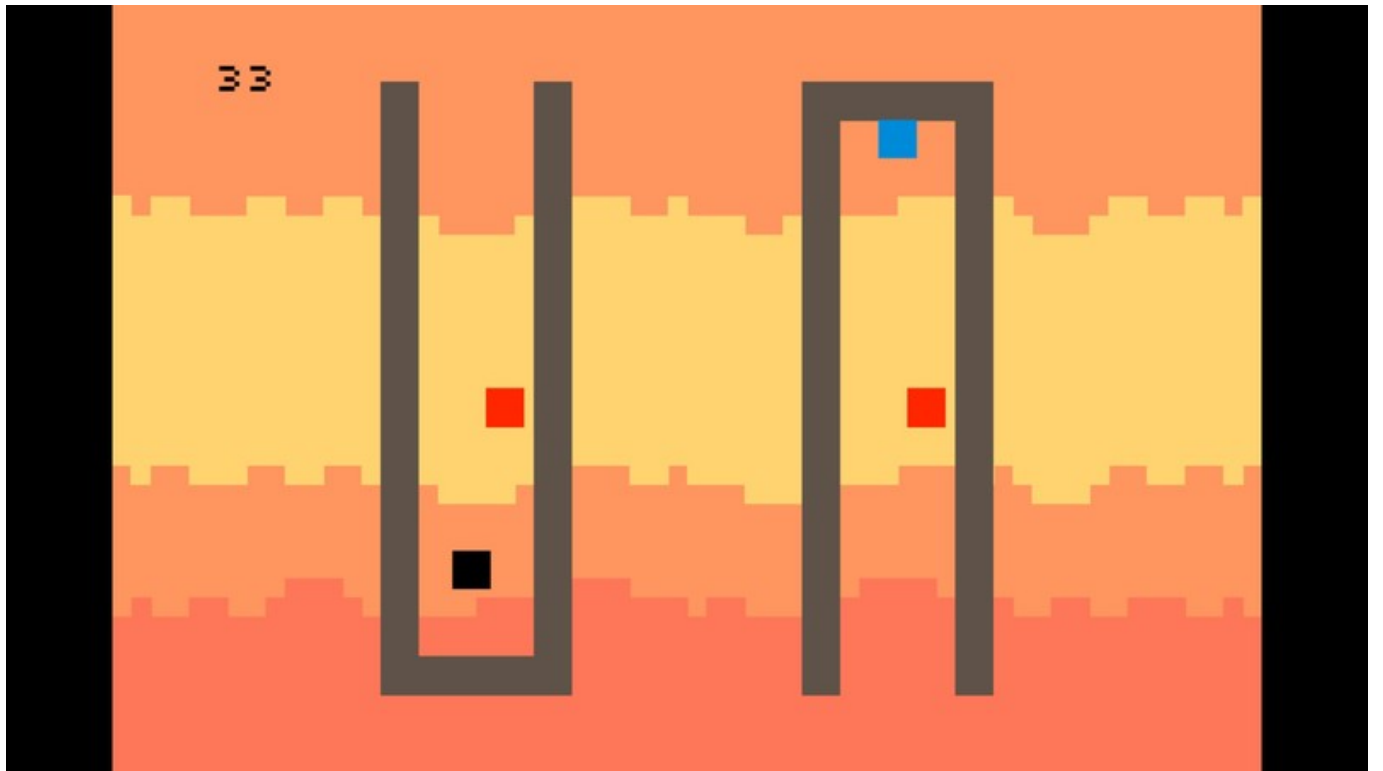
Graphics: HD4650 1GB

DirectX: Version 9.0c

Storage: 2 GB available space

Sound Card: Direct X 9 Compatible

English



Airlock

The Kowalskian Spotted Lagomorphs
seemed quite eager to repopulate
anyway





This could be a great game and the graphics are nice and it's small in size (only 73mb) but unfortunately I have to put the infamous [UNPLAYABLE] stamp on it. It features really bad controls and some useful keys cannot be bind. It feels more like racing on the track walls than anything else. There is no hud info on your current racing position. A lot of times the A.I. is stubbornly trying to drive through the walls and waste a ton of time to do. Due to bad AI there is no real challenge. The space key says Jump but all it does is suddenly halt your vehicle even in the air. If features races and when you done it's over. It's just weird gameplay all around, and tge gameplay does not resemble a racing game at all. Too bad, because a lot of effort went into the design of the game, but not much into polishing the gameplay itself. It's basically unplayable, so not recommended.. Would fap again. TL;DR-

Pros:

- 1) Free Roam
- 2) Excellent Models/textures
- 3) Updates regularly

Cons:

- 1) Glitchy Animatronics
- 2) Broken Puzzles
- 3) No Form of Objective List
- 4) No Real Ending
- 5)♥♥♥♥♥Voice Acting
- 6) 10 dollar tag for a 5 dollar game

-Long Version-

So, the one thing this game did right was the free roam style that brings the world to life. The idea that you're not glued to a chair and waiting for the evil robots to eat you is amazing. Now you can run at them instead! The world you play in and the animatronics are really well modeled as well.

That said, the issues with this game completely destroy the positive. Some of them have been patched, but others remain. A nitpick first.. The voice acting is terrible. The monotoned main character and the weird way the phone guy talks just makes everything laughable instead of scary, which completely ruins the mood. A more serious issue is that the animatronics can appear out of nowhere or glitch through walls to kill you. This issue alone makes the games "Hardcore" mode impossible. Some of the games puzzles also seen to be buggy. An example, at one point of the game the heating is getting too high and you need to turn it off before it kills you. Instead of punching in the code to turn it off, you can just sit around for 10 minutes and it will skip over to the next part of the game.

That leads into my next issue with there being no form of objective system. You wouldn't even know you can find a code to complete this task because the game never tells you there is! I found it by chance after being chased into a room and hiding.. AFTER already completing that part of the game. You'll often find yourself circling the building until you find the goal by mistake. There are 'green' spots on the map at times, but there is never a clear reason why it's green or why you need to go there. The final issue, which may not be an issue to some, is that you will work all the way to the end of this game for a fade out. Sorry if that's a spoiler, but that's all you'll get. There is no real end to this story so it feels like you just wasted your time.

Overall, this game doesn't seem like it was finished and isn't worth the 10 dollar price tag. It's asking more than the normal Fnaf games while giving you less. It seems to be getting patched up with time, but this wasn't an early access game. You pay full price for a 'finished' game so you should GET a finished game. Wait a bit before buying if you really want it, otherwise just skip this game and play Joy of Creation. It offers more than this game and it's FREE.. I have enjoyed this game a lot so far. I sat down to give it a 10-minute try and ended up playing for over an hour without realizing it.

I agree with the creators-- it's definitely a better experience when played with a controller vs. a keyboard. The controls are tight and polished. Mmm mm good.

I enjoy the level design. It's a bit different from some games in that it's a roller coaster of difficulty, but I like that because it keeps the gameplay interesting.

The story is intriguing as well. I'm eager to finish this one.. It's a great concept - Rampage (1985 arcade game) in VR. Some parts are fun - eating soldiers never grows old.

What does get old immediately is the inconsistent controls. Sometimes you grab a building and a hunk comes off in your hand, other times the same exact motion does nothing. The most reliable method of building destruction is flailing your arms around wildly, which gets old quickly. Your body will often clip through or get hung in buildings, which is a nausea inducing experience.

This game seems fun, but from the 10 ish minutes I played it, I just didn't get it. It was most likely introduced to you as 'Papers Please but _____', but it doesn't have the same charm as papers please.. I've got this trash as part of bundle so i'm completely unbiased.

All i can say is that steam needs a quality control.

PS. The game dumps achievements all at once when you quit the game. This will be a reason to ban you on astats :). Developers of this game should be locked up in to the jail for life.

Recommenders of this game should be banned from steam, permanently!. HIGHLY RECOMMEND Rating 9V10 (Adult Content, Epic Story, Great Battle Mechanics)

This is another excellent RPG Maker game that I recommend, except that this game has unique adult content. This game also have a very interesting and epic storyline and great battle mechanics which I will explain below.

1. Adult Content

The steam version of this game is the "sanitized" version, where the naughty bits are all censored. However, you can download a patch that will remove the censorship so you can watch the game in its intended form. So, the user can decide to have either the censored or the uncensored version of the game. The story is also interspersed with explicit description of erotic scenes.

2. Epic Storyline

This game actually has an excellent and epic storyline and not does not just focus on petty banality. The content deals with racial inequalities (creatures with wings dominate those without wings), social injustices, political intrigues (different factions trying to hurt each other) and lots of betrayal and falsehood.

The protoganist in this game is actually a poor single mom trying to make ends meet. She is a academic historian doing research on ancient ruins as a full time job. She also has a side job as a "lady of the night" trying to make money to support her daughter. So, as expected, money is very hard to get in this game. Grinding give you limited money because only humanoid enemies drop them, and the other monsters only give you XP. You have to be very selective in what you buy in this game.

3. Great Game Mechanics.

This game has a very interesting game mechanics. As you level up, your maximum Skill Points will increase. You are free to select various skills for each character, as long as the total number of skill points are less than your maximum skill point for that level. Now, you learn skills mainly from equipping and using gears (armors and weapons) for some duration of time. Since money is hard to come by, you are free to circulate the same piece of armor to different team members so that they can learn the skills from that piece of armor. For example "Armor of Shadow" will give you the ability to Counterstrike with Critical Hits. Some gears will also give you passive abilites like HP (level 1-5), MP, Strenight, etc. So, in this game, you are free to strategize and decide on what skills to pick, based on a very limited amount of skill points.

I enjoyed this game very much, and had a great time with both the eroticism, the great storyline and the battle mechanics.. I'll admit, I bought this purely to support this amazing game. It really is my favourite game since Castle of the Winds and the continued free updates which the dev releases makes buying DLC a good idea. I do wish we would get a paid expansion pack or similar, but either way.

This pack does exactly what it says on the tin- it comes with a bunch of mutators which make your game harder. Unlike a lot of games which use this style of system, Pay2Lose does not seem as if it is able to be "gamed" to make the game easy. What you get from this purchase is an insane level of customisation options all aimed squarely towards advancing your untimely death..

Worms 4 mayhem was better, its simple as that. just go and get the ps2 game.

this is a terrible port, it has things that id like to just disable, and its a watered down version of the original... even in its challenge.. I GOT THIS KEY FOR REVIEWING PURPOSE *****

i am a beginner in the reviewing things so please support me if you saw anything wrong

My Review:

Survivors is a god-like sim game that i liked

Pros:

1. Active Devs the devs of this game are really active adding cards and fixing the bugs
2. Good background music PS. i don't have really good taste at music ^^
3. Good concept of a game i really liked it and i played 1.4 hrs and i liked it, Once you learn it you will love it you will get into it

and build and get army

Cons:

- 1.The annoying movement , The people in this game are moving randomly
 - 2.The building part is annoying because of the movement , So, when i decide the please of the building i have to wait for the people to reach the place by random movement so they aren't going directly to build it
 - 3.The sea background isn't good because i feel like it is a GIF file , Because it moves and repeat the same movie over and over
- Something i really didn't like:

The tutorial is something i didn't like because i hate wasting my time in reading i wish if you the devs make an interactive tutorial like other game so i can learn and play in the same time , so, this game isn't for the people who don't like reading
Final rating: 6/10 good game but needs more working. It will increase the size of your♥♥♥♥♥♥♥♥tenfold.. Well this game would be awesome if they finished it. Maps are great but graphic are on the low end. force feed back is ok. There is no high end monitor resolution (2560 x 1040). I mean it's 2018 and graphic are behind times.. too bad I really liked this game.. GameOver Simulator

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